# Towards $\tau$ adaptivity for lithosphere dynamics

Non-smooth processes in heterogeneous media

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# Plan: ruthlessly eliminate communication

# Why? Local recovery despite global coupling Tolerance for high-frequency load imbalance From irregular computation or hardware error correction More scope for dynamic load balance Requirements

- Must retain optimal convergence with good constants
- Flexible, robust, and debuggable

### **Multigrid Preliminaries**

**Multigrid** is an O(n) method for solving algebraic problems by defining a hierarchy of scale. A multigrid method is constructed from:

- 1 a series of discretizations
  - coarser approximations of the original problem
  - constructed algebraically or geometrically
- 2 intergrid transfer operators
  - residual restriction  $I_h^H$  (fine to coarse)
  - state restriction  $\hat{l}_h^H$  (fine to coarse)
  - **partial state interpolation**  $I_{H}^{h}$  (coarse to fine, 'prolongation')
  - state reconstruction  $\mathbb{I}_{H}^{h}$  (coarse to fine)
- 3 Smoothers (S)
  - correct the high frequency error components
  - Richardson, Jacobi, Gauss-Seidel, etc.
  - Gauss-Seidel-Newton or optimization methods

# $\tau$ formulation of Full Approximation Scheme (FAS)

- $\blacksquare$  classical formulation: "coarse grid *accelerates* fine grid  $\diagdown$   $\nearrow$
- $\bullet$   $\tau$  formulation: "fine grid feeds back into coarse grid"  $\nearrow$
- To solve Nu = f, recursively apply

pre-smooth  $\tilde{u}^h \leftarrow S^h_{nre}(u^h_0, f^h)$ solve coarse problem for  $u^H$   $N^H u^H = \underbrace{I_h^H f^h}_{f^H} + \underbrace{N^H \hat{I}_h^H \tilde{u}^h - I_h^H N^h \tilde{u}^h}_{\tau_h^H}$ correction and post-smooth  $u^h \leftarrow S^h_{\text{post}} \left( \tilde{u}^h + l^h_H (u^H - \hat{l}^H_h \tilde{u}^h), f^h \right)$  $I_h^H$  $I_H^h$ residual restriction  $\hat{l}_{h}^{H}$  solution restriction  $l_{H}^{h}$  solution interpolation  $f^{H} = l_{h}^{H} f^{h}$  restricted forcing  $\{S_{\text{pre}}^{h}, S_{\text{post}}^{h}\}$  smoothing operations on the fine grid

• At convergence,  $u^{H*} = \hat{l}_{h}^{H} u^{h*}$  solves the  $\tau$ -corrected coarse grid equation  $N^{H}u^{H} = f^{H} + \tau_{h}^{H}$ , thus  $\tau_{h}^{H}$  is the "fine grid feedback" that makes the coarse grid equation accurate.

 $\mathbf{\tau}_{b}^{H}$  is *local* and need only be recomputed where it becomes stale. Interpretation by Achi Brandt in 1977, many tricks followed

2-dimensional model problem for power-law fluid cross-section

$$-\nabla \cdot \left( \left| \nabla u \right|^{\mathfrak{p}-2} \nabla u \right) - f = 0, \qquad 1 \le \mathfrak{p} \le \infty$$

Singular or degenerate when  $\nabla u = 0$ 

Regularized variant

$$\begin{aligned} -\nabla \cdot (\eta \nabla u) - f &= 0\\ \eta(\gamma) &= (\varepsilon^2 + \gamma)^{\frac{p-2}{2}} \qquad \gamma(u) = \frac{1}{2} |\nabla u|^2 \end{aligned}$$

Friction boundary condition on one side of domain

$$\nabla u \cdot n + A(x) |u|^{q-1} u = 0$$



■ p = 1.3 and q = 0.2, checkerboard coefficients  $\{10^{-2}, 1\}$ 



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Friction coefficient A = 0 in center, 1 at corners



 $\mathbf{A}$ 

### au corrections



- Plane strain elasticity, E = 1000, v = 0.4 inclusions in
  - E = 1, v = 0.2 material, coarsen by  $3^2$ .
- Solve initial problem everywhere and compute  $\tau_h^H = A^H \hat{I}_h^H u^h I_h^H A^h u^h$
- Change boundary conditions and solve FAS coarse problem

$$N^{H}\dot{u}^{H} = \underbrace{I_{h}^{H}\dot{f}^{h}}_{\dot{f}^{H}} + \underbrace{N^{H}\hat{I}_{h}^{H}\tilde{u}^{h} - I_{h}^{H}N^{h}\tilde{u}^{h}}_{\tau_{h}^{H}}$$

- Prolong, post-smooth, compute error  $e^h = \acute{u}^h (N^h)^{-1}\acute{t}^h$
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# au adaptivity: an idea for heterogeneous media

- Applications with localized nonlinearities
  - Subduction, rifting, rupture/fault dynamics
  - Carbon fiber, biological tissues, fracture
- Adaptive methods fail for heterogeneous media
  - Rocks are rough, solutions are not "smooth"
  - Cannot build accurate coarse space without scale separation
- $\tau$  adaptivity
  - Fine-grid work needed everywhere at first
  - Then au becomes accurate in nearly-linear regions
  - Only visit fine grids in "interesting" places: active nonlinearity, drastic change of solution

# Comparison to nonlinear domain decomposition

- ASPIN (Additive Schwarz preconditioned inexact Newton)
  - Cai and Keyes (2003)
  - More local iterations in strongly nonlinear regions
  - Each nonlinear iteration only propagates information locally
  - Many real nonlinearities are activated by long-range forces
    - locking in granular media (gravel, granola)
    - binding in steel fittings, crack propagation
  - Two-stage algorithm has different load balancing
    - Nonlinear subdomain solves
    - Global linear solve
- $\tau$  adaptivity
  - Minimum effort to communicate long-range information
  - Nonlinearity sees effects as accurate as with global fine-grid feedback
  - Fine-grid work always proportional to "interesting" changes

# Low communication MG

- red arrows can be removed by *τ*-FAS with overlap
- blue arrows can also be removed, but then algebraic convergence stalls when discretization error is reached
- no simple way to check that discretization error is obtained
- if fine grid state is not stored, use compatible relaxation to complete prolongation P



### Nonlinear and matrix-free smoothing

- matrix-based smoothers require global linearization
- nonlinearity often more efficiently resolved locally
- nonlinear additive or multiplicative Schwarz
- nonlinear/matrix-free is good if

 $C = \frac{(\text{cost to evaluate residual at one point}) \cdot N}{(\text{cost of global residual})} \sim 1$ 

- finite difference: C < 2
- finite volume:  $C \sim 2$ , depends on reconstruction
- finite element: *C* ~ number of vertices per cell
- Iarger block smoothers help reduce C
- additive correction like Jacobi reduces C, but need to assemble corrector/scaling





# Multiscale compression and recovery using au form



- Normal multigrid cycles visit all levels moving from  $n \rightarrow n+1$
- FMG recovery only accesses levels finer than \(\ell\_{CP}\)
- Lightweight checkpointing for transient adjoint computation
- Postprocessing applications, e.g., in-situ visualization at high temporal resolution in part of the domain

### Outlook on $\tau$ -FAS adaptivity and compression

- Benefits of AMR without fine-scale smoothness
- Coarse-centric restructuring is a major interface change
- Nonlinear smoothers (and discretizations)
  - Smooth in neighborhood of "interesting" fine-scale features
  - Which discretizations can provide efficient matrix-free smoothers?
  - Does there exist an efficient smoother based on element Neumann problems?
- Dynamic load balancing
- Reliability of error estimates for refreshing \u03c6
  - $\blacksquare$  We want a coarse indicator for whether  $\tau$  needs to change
- Worthwhile for resilience and to better use hardware