# Can implicit integrators have *less* data motion than explicit?

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# Why implicit is silly for waves

- Implicit methods require an implicit solve in each stage.
- Time step size proportional to CFL for accuracy reasons.
- Methods higher than first order are not unconditionally strong stability preserving (SSP; Spijker 1983).
  - Empirically, *c*<sub>eff</sub> ≤ 2, Ketcheson, Macdonald, Gottlieb (2008) and others
  - Downwind methods offer to bypass, but so far not practical
- Time step size chosen for stability
  - Increase order if more accuracy needed
  - Large errors from spatial discretization, modest accuracy
- My goal: need less memory motion per stage
  - Better accuracy, symplecticity nice bonus only
  - Cannot sell method without efficiency

# Motivation

#### Hardware trends

- Memory bandwidth a precious commodity (8+ flops/byte)
- Vectorization necessary for floating point performance
- Conflicting demands of cache reuse and vectorization
- Can deliver bandwidth, but latency is hard
- Assembled sparse linear algebra is doomed!
  - Limited by memory bandwidth (1 flop/6 bytes)
  - No vectorization without blocking
- Spatial-domain vectorization is intrusive
  - Must be unassembled to avoid bandwidth bottleneck
  - Whether it is "hard" depends on discretization
  - Geometry, boundary conditions, and adaptivity

# Hardware Arithmetic Intensity

Operation		Arithmetic Intensity (flops/B)		
Sparse matrix-vector product			1/6	
Dense matrix-vector product			1/4	
Unassembled matrix-vector product		pprox 8		
High-order residual evaluation		> 5		
Processor	STREAM Triad (GB	/s)	Peak (GF/s)	Balance (F/B)
E5-2680 8-core		38	173	4.5
E5-2695v2 12-core		45	230	5.2
E5-2699v3 18-core		60	660	11
Blue Gene/Q node	29	9.3	205	7
Kepler K20Xm	1	60	1310	8.2
Xeon Phi SE10P	1	61	1060	6.6
KNL (DRAM)	1	00	3000	30
KNL (MCDRAM)	5	00	3000	6

Δ

### Sparse linear algebra is dead (long live sparse ...)

■ Arithmetic intensity < 1/4

Idea: multiple right hand sides

 $\frac{(2k \text{ flops})(\text{bandwidth})}{\text{sizeof}(\text{Scalar}) + \text{sizeof}(\text{Int})}, \quad k \ll \text{avg. nz/row}$ 

- Problem: popular algorithms have nested data dependencies
  - Time step
     Nonlinear solve
     Krylov solve
     Preconditioner/sparse matrix
- Cannot parallelize/vectorize these nested loops
- Can we create new algorithms to reorder/fuse loops?
  - Reduce latency-sensitivity for communication
  - Reduce memory bandwidth (reuse matrix while in cache)

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#### Attempt: s-step methods in 3D



Limited choice of preconditioners (none optimal, surface/volume)

- Amortizing message latency is most important for strong-scaling
- *s*-step methods have high overhead for small subdomains



- PFASST algorithm (Emmett and Minion, 2012)
- Zero-latency messages (cf. performance model of s-step)
- Spectral Deferred Correction: iterative, converges to IRK (Gauss, Radau, ...)
- Stiff problems use implicit basic integrator (synchronizing on spatial
  - communicator)

#### Problems with SDC and time-parallel



c/o Matthew Emmett, parallel compared to sequential SDC

- Iteration count not uniform in s; efficiency starts low
- Low arithmetic intensity; tight error tolerance (cf. Crank-Nicolson)
- Parabolic space-time (Greenwald and Brandt; Horton and Vandewalle)

## Runge-Kutta methods

$$\begin{array}{c}
\dot{u} = F(u) \\
\begin{pmatrix}
y_1 \\
\vdots \\
y_s
\end{pmatrix} = u^n + h \underbrace{\begin{bmatrix}
a_{11} & \cdots & a_{1s} \\
\vdots & \ddots & \vdots \\
a_{s1} & \cdots & a_{ss}\end{bmatrix}}_{A} F \begin{pmatrix}
y_1 \\
\vdots \\
y_s
\end{pmatrix} \\
u^{n+1} = u^n + b^T Y
\end{array}$$

- General framework for one-step methods
- Diagonally implicit: A lower triangular, stage order 1 (or 2 with explicit first stage)
- Singly diagonally implicit: all A<sub>ii</sub> equal, reuse solver setup, stage order 1
- If A is a general full matrix, all stages are coupled, "implicit RK"

### Implicit Runge-Kutta



- Excellent accuracy and stability properties
- Gauss methods with s stages
  - order 2*s*, (*s*,*s*) Padé approximation to the exponential
  - A-stable, symplectic
- Radau (IIA) methods with s stages
  - order 2*s*−1, *A*-stable, *L*-stable
- Lobatto (IIIC) methods with s stages
  - order 2*s* 2, *A*-stable, *L*-stable, self-adjoint
- Stage order s or s+1

## Method of Butcher (1976) and Bickart (1977)

Newton linearize Runge-Kutta system at u\*

$$Y = u^{n} + hAF(Y) \qquad \left[I_{s} \otimes I_{n} + hA \otimes J(u^{*})\right] \delta Y = RHS$$

Solve linear system with tensor product operator

$$\hat{G} = S \otimes I_n + I_s \otimes J$$

where  $S = (hA)^{-1}$  is  $s \times s$  dense,  $J = -\partial F(u)/\partial u$  sparse

SDC (2000) is Gauss-Seidel with low-order corrector

Butcher/Bickart method: diagonalize  $S = X\Lambda X^{-1}$ 

s decoupled solves

Complex eigenvalues (overhead for real problem)

Problem: X is exponentially ill-conditioned wrt. s

We avoid diagonalization

Permute  $\hat{G}$  to reuse  $J: G = I_n \otimes S + J \otimes I_s$ 

- Stages coupled via register transpose at spatial-point granularity
- Same convergence properties as Butcher/Bickart

#### MatTAIJ: "sparse" tensor product matrices

$$G=I_n\otimes S+J\otimes T$$

- $\blacksquare$  *J* is parallel and sparse, *S* and *T* are small and dense
- More general than multiple RHS (multivectors)
- Compare  $J \otimes I_s$  to multiple right hand sides in row-major
- Runge-Kutta systems have  $T = I_s$  (permuted from Butcher method)
- Stream J through cache once, same efficiency as multiple RHS
- Unintrusive compared to spatial-domain vectorization or *s*-step

# Convergence with point-block Jacobi preconditioning

#### ■ 3D centered-difference diffusion problem

Method	order	nsteps	Krylov its.	(Average)
Gauss 1	2	16	130	(8.1)
Gauss 2	4	8	122	(15.2)
Gauss 4	8	4	100	(25)
Gauss 8	16	2	78	(39)



# We really want multigrid

- Prolongation:  $P \otimes I_s$
- Coarse operator:  $I_n \otimes S + (RJP) \otimes I_s$
- Larger time steps
- GMRES(2)/point-block Jacobi smoothing
- FGMRES outer

Method	order	nsteps	Krylov its.	(Average)
Gauss 1	2	16	82	(5.1)
Gauss 2	4	8	64	(8)
Gauss 4	8	4	44	(11)
Gauss 8	16	2	42	(21)

#### Toward a better AMG for IRK/tensor-product systems



Start with 
$$\hat{R} = R \otimes I_s$$
,  $\hat{P} = P \otimes I_s$ 

$$G_{ ext{coarse}} = \hat{R}(I_n \otimes S + J \otimes I_s)\hat{P}$$

 Imaginary component slows convergence
 Idea: rotate eigenvalues on coarse levels Erlangga and Nabben *On a multilevel Krylov method for the Helmholtz equation*

preconditioned by shifted Laplacian

# Implicit Runge-Kutta for advection

Table: Total number of iterations (communications or accesses of *J*) to solve linear advection to t = 1 on a 1024-point grid using point-block Jacobi preconditioning of implicit Runge-Kutta matrix. The relative algebraic solver tolerance is  $10^{-8}$ .

Family	Stages	Order	Iterations
Crank-Nicolson/Gauss	1	2	3627
Gauss	2	4	2560
Gauss	4	8	1735
Gauss	8	16	1442

- Naive centered-difference discretization
- Leapfrog requires 1024 iterations at CFL=1
- This is A-stable (can handle dissipation)

# Outlook on IRK

- IRK unintrusively offers bandwidth reuse and vectorization
- No need for complex arithmetic (cf. Butcher and Bickart)
- Need polynomial smoothers for IRK spectra
- Change number of stages on spatially-coarse grids (*p*-MG, or even increase)?
- Experiment with SOR-type smoothers
  - Prefer point-block Jacobi in smoothers for parallelism
- Study efficiency for nonlinear problems
- Is it possible to speed up advection?
- Possible IRK correction for IMEX (non-smooth explicit function)
- PETSc implementation (parallel example running, interface in-progress)